Townsfolk (Good)	
Washer woman	You start knowing that 1 of 2 players is a particular Townsfolk.
Librarian	You start knowing that 1 of 2 players is a particular Outsider. (Or that zero are in play.)
Investigator	You start knowing that 1 of 2 players is a particular Minion.
Chef	You start knowing how many pairs of evil players there are.
Empath	Each night, you learn how many of your 2 alive neighbors are evil.
Fortune Teller	Each night, choose 2 players: you learn if either is a Demon. There is a good player that registers as a Demon to you.
Undertaker	Each night*, you learn which character died by execution today.
Monk	Each night*, choose a player (not yourself): they are safe from the Demon tonight.
Raven keeper	If you die at night, you are woken to choose a player: you learn their character.
Virgin	The 1st time you are nominated, if the nominator is a Townsfolk, they are executed immediately.
Slayer	Once per game, during the day, publicly choose a player: if they are the Demon, they die.
Soldier	You are safe from the Demon.
Mayor	If only 3 players live & no execution occurs, your team wins. If you die at night, another player might die instead.

* Not the first night

Outsiders (Good)	
Butler	Each night, choose a player (not yourself): tomorrow, you may only vote if they are voting too.
Drunk	You do not know you are the Drunk. You think you are a Townsfolk character, but you are not.
Recluse	You might register as evil & as a Minion or Demon, even if dead.
Saint	If you die by execution, your team loses.
Minions (Evil)	
Poisoner	Each night, choose a player: they are poisoned tonight and tomorrow day.
Spy	Each night, you see the Grimoire. You might register as good & as a Townsfolk or Outsider, even if dead.
Scarlet Woman	If there are 5 or more players alive & the Demon dies, you become the Demon. (Travellers don't count.)
Baron	**[+2 Outsiders]** There are extra Outsiders in play.
Demon (Evil)	
Imp	Each night*, choose a player: they die. If you kill yourself this way, a Minion becomes the Imp.

* Not the first night